

# JUSTIN FRAWLEY

CHARACTER ANIMATOR

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Thousand Oaks, CA

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## Profile

I am an animator who enjoys stylized works with emotional character acting and fast-moving action shots.



## Summary of Skills

### Animating

Animate Characters, Creatures, and Props in 3D and 2D

### Pre-Visualization

Pre-visualize scenes large and small in 3D  
Storyboarding, create animatics with creative storytelling

### Development

Sculpt, Model, Texture, and rig 3D Assets  
Digitally illustrate characters and props

### Personal Skills

Team worker  
Adaptable  
Quick learning  
Ability to take critique and improve

## Education

### Gnomon: School of Visual Effects

Digital Production Certificate in Character/Creature Animation 2022-2024

### Santa Monica College

Associate's Degree in science for Animation. Certificate of Achievement  
2D animation, Certificate of Achievement 3D production 2017-2020

### Moorpark College

Associate's degree in art/humanities 2009-2011

## Work Experience

### The Game Exchange

Repair technician, Store Manager, Assistant 2012-2020

### Best Buy

Gaming and Media Specialist 2009-2012

### GameStop

Senior Game Advisor (Supervisor with store key) 2006-2009

## Digital Skills

Autodesk Maya  
Autodesk Motionbuilder  
Maxon ZBrush  
Adobe Substance Painter  
Adobe Photoshop  
Adobe Premiere  
Adobe After Effects  
Adobe Illustrator  
Adobe Animate  
Unreal Engine 5  
Toon Boom Harmony  
TVPaint  
Clip Studio Paint  
Microsoft Office Suite

## Interests

Digital Sculpting  
3D Printing  
Cartoons/Animation  
Video Games  
Comics  
Gunpla